



COURSE DESCRIPTION CARD - SYLLABUS

Course name

Introduction to Quantum Information and Quantum Machine Learning [S2SI1E>KWA]

Course

Field of study

Artificial Intelligence

Year/Semester

1/2

Area of study (specialization)

–

Profile of study

general academic

Level of study

second-cycle

Course offered in

English

Form of study

full-time

Requirements

compulsory

Number of hours

Lecture

30

Laboratory classes

15

Other

0

Tutorials

0

Projects/seminars

10

Number of credit points

4,00

Coordinators

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Lecturers

Prerequisites

Knowledge in the field of computer science and machine learning, programming and mathematical competences specified in the learning outcomes for first-cycle and second-cycle studies (sem. 1) in the field of artificial intelligence.

Course objective

The module presents the basics of quantum computing and programming of quantum computers as well as selected problems of quantum algorithmics in the context of their application in machine learning.

Course-related learning outcomes

Knowledge The student

[K2st_W2] has a structured theoretical general knowledge covering the basic issues of quantum informatics; [K2st_W3] has detailed knowledge of selected quantum algorithms, including quantum machine learning; [K2st_W4] has knowledge of development trends and the most important achievements of quantum computer science and quantum machine learning; [K2st_W6] knows selected experimental, available in the cloud, quantum platforms and experimental quantum programming libraries used in research on the use of quantum computers, in particular in machine learning.

Skills The student

[K2st_U3] is able to plan and carry out simple research experiments in the field of quantum information science and quantum machine learning, including quantum measurements, simulations and interpretation of the obtained results; [K2st_U4] is able to use analytical, simulation and experimental methods to formulate and solve practical tasks and simple research problems in the field of quantum computing and quantum machine learning; [K2st_U5] is able to present a proposal to solve an IT problem through the integration of knowledge about classical and quantum algorithms; [K2st_U6] is able to assess the utility value of computers, platforms and programming quantum libraries, in particular in the field of machine learning; [K2st_U10] is able to use selected, open and available in the cloud quantum platforms and libraries to solve selected tasks with a simple experimental component in the field of quantum computing and quantum machine learning.

Social competences The student

[K2st_K1] understands the relationship between the development in the field of computer science, in particular machine learning, and the dynamics of quantum information technologies and methods; [K2st_K2] The student understands the potential of using the latest knowledge in the field of quantum computer science and quantum artificial intelligence in solving research and practical problems.

Methods for verifying learning outcomes and assessment criteria

Learning outcomes presented above are verified as follows:

Formative assessment:

- in the scope of lectures is made on the basis of short quizzes or homework assignments covering the issues presented in previous lectures;
- in the scope of laboratory classes, it is carried out by verifying the progress of the implementation of specific laboratory tasks during current laboratory classes or consultations.

Summative assessment:

- within the scope of the lecture, it is conducted in the form of a written exam consisting of two parts: a multi-choice test with 10 to 15 questions binary graded for each question (0 or 1 point per question); the problem part consisting of 2 or 3 problem open tasks, scored on a 0-5 scale for each problem task; the pass threshold is 50% of the maximum number of points that can be obtained jointly from both parts of the exam (detailed criteria:

<50-60)% - 3,0,
<60-70)% - 3,5,
<70-80)% - 4,0,
<80-90) %-4,5,
<90-100>%- 5,0).

- in the scope of laboratory classes, it is carried out on the basis of the current implementation of individual exercises, summarized with reports, scored on a 0-5 scale for each exercise; the pass threshold is 50% of the maximum number of points that can be obtained (detailed criteria:

<50-60)% - 3,0,
<60-70)% - 3,5,
<70-80)% - 4,0,
<80-90) %-4,5,
<90-100>%- 5,0),

when calculating the final number of points, the exercise with the lowest score is omitted.

Programme content

I Basic mathematical formalism and functional quantum resources used in quantum computing

II Canon of quantum algorithms.

III Selected issues of quantum machine learning.

Course topics

Lectures

Part I Mathematical tools and quantum resources

I.1. Mathematical preliminaries in the context of quantum computers (complex numbers, linear algebra, elements of the probability theory).

I.2. Description of quantum qubit states (probability amplitude, superposition and quantum entanglement); quantum measurements and quantum state tomography.

I.3. Quantum operators and gates, simple quantum circuits (quantum random number generator, quantum teleportation circuit).

I.4 Hamiltonian and dynamics of qubit states.

Part II. Canon of quantum algorithms.

II.1 Deutsch-Jozs algorithm. Simon's algorithm.

II.1 Grover's Algorithm.

II.2. Quantum Fourier transform.

II.3 Quantum phase estimation.

II.4 Shor's algorithm.

II.5 Harrow-Hassidim-Lloyd algorithm for solving a system of linear equations.

Part III Selected issues of quantum machine learning

III.1. Parameterization of quantum circuits in machine learning. Quantum encoding and embedding methods.

III.2 Quantum linear regression (quantum cost functions, quantum gradient), training parameterized quantum circuits.

III.3 Quantum implementation of feature maps and quantum kernel method. Quantum version of support vector machines (qSVM).

III.4 Selected variational algorithms in machine learning

III.5. Quantum pattern recognition.

III.6 Introduction to quantum neural networks. Quantum pattern recognition.

Laboratory classes

1. Analysis of the operation of quantum gates and simple quantum circuits.

2. Implementation and analysis of the quantum Fourier transform algorithm.

3. Implementation and testing of quantum phase estimation.

4. Implementation and testing of a quantum algorithm for solving a system of linear equations.

5. Implementation of the quantum pattern recognition algorithm.

6. Implementation and testing of a selected quantum SVM algorithm.

7. Implementation of the selected quantum variational algorithm

Project:

1. Tomography of quantum states, analysis of quantum entanglement based on the CHSH inequality.

2. Implementation of an algorithm selected from the canon of quantum algorithms (Grover's algorithm or Shor's algorithm).

3. Implementation of the selected quantum machine learning algorithm.

4. Implementation of the selected hybrid algorithm.

Teaching methods

Lectures: multimedia presentations (theory, examples, quizzes), examples presented on the board.

Laboratory classes: analysis of the problem described in the outline of the exercise and its discussion and solving in groups, after each exercise, individual preparation of the final report at home.

Bibliography

Basic:

1. R. S. Sutor, *Dancing with Qubits*, Second Edition, Packt Publishing, Birmingham—Mumbai, 2024

2. E. F. Combarro S. González-Castillo, *A Practical Guide to Quantum Machine Learning and Quantum Optimization. Hands-on Approach to Modern Quantum Algorithms*, Packt Publishing, Birmingham—Mumbai, 2023

3. Resources: : <https://learning.quantum.ibm.com/>
oraz <https://docs.quantum.ibm.com/>

4. Resources: <https://pennylane.ai/>

Additional:

1. B. Zygelman, *A First Introduction to Quantum Computing and Information*, Springer Cham 2018

2. S. Pattanayak, *Quantum Machine Learning with Python*, Apress Berkeley, CA, 2021

3. E. R. Johnston, N. Harrigan, M. Gimeno-Segovia, *Programming Quantum Computers: Essential*

Algorithms and Code Samples, O'Reilly Media, Inc., 2019

4. M. Schuld, F. Petruccione, Machine Learning with Quantum Computers (Quantum Science and Technology) 2nd ed., Springer Cham, 2021

5. M. Schuld, F. Petruccione, Supervised Learning with Quantum Computers, Springer Cham, 2018

6. W. Scherer, Mathematics of Quantum Computing, Springer Cham, 2019

7. M. A. Nielsen (Autor), I. L. Chuang, Quantum Computation and Quantum Information: 10th Anniversary Edition, Cambridge University Press, 2010

8. N. S. Yanofsky (Autor), M. A. Mannucci, Quantum Computing for Computer Scientists, Cambridge University Press, 2008

Breakdown of average student's workload

	Hours	ECTS
Total workload	100	4,00
Classes requiring direct contact with the teacher	55	2,00
Student's own work (literature studies, preparation for laboratory classes/ tutorials, preparation for tests/exam, project preparation)	45	2,00